Safety Verification of Hybrid Systems

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Hybrid System

 Dynamic system that exhibits both continuous and discrete behavior

Hybrid System

- Dynamic system that exhibits both continuous and discrete behavior
- Example: Thermostat



$$\dot{T}_{on} = c_1(T - T_0) + c_2$$

 $\dot{T}_{off} = c_1(T - T_0)$

Hybrid System: *H* = (*Modes*, *Variables*, *Flow*, *Init*, *UnSafe*, *Jump*)

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- UnSafe: Set of states that should not be reached
- Jump: Relation on State pairs. If two states are in jump relation, there is possible discrete transition between them

What can we model with Hybrid Systems?

 Various traffic protocols within project AVACS http://avacs.org

- Aircraft collision avoidance protocol
- ETCS European Train Control System
- Embedded systems
 - Consumer and household products
 - Office, telecommunications devices
 - Medicine measurement and treatment devices

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- Networking and locking protocols
- Physical systems with impact

Evolution: Sequence of states, where two successive states are either:

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- There is continuous trajectory given in *Flow* between these states

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Correctness of algorithm should not be hampered by floating-point rounding errors (reliable computing)

Basic Verification Algorithm

- We split continuous statespace into multidimensional intervals
 boxes
- Box and Mode form abstract state of the Hybrid System. We explore possible transitions between abstract states. This involves solving quantified constraints.
- If there is a route from initial to unsafe abstract state, we refine abstraction by splitting one of the boxes

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Invariant: Abstraction covers all error-trajectories in input system.

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Reach Set Constraint

- A point in a box B can be reachable
 - from the initial set via a flow in B
 - ▶ from a jump via a flow in B
 - from a neighboring box via a flow in B



Single box and initial states



 $Init(x_0, y_0)$

Vector field for derivatives



 $Init(x_0, y_0) \wedge Flow(x_d, y_d, x_a, y_a)$

Reachable states for this example



 $Init(x_0, y_0) \wedge Flow(x_d, y_d, x_a, y_a)$

We create a constraint that overapproximates the reachable set and solve it, using interval methods



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$$\exists x_0, y_0, x_a, y_a, t : \\ Init(x_0, y_0) \land Flow(x_d, y_d, x_a, y_a) \land \\ x = x_0 + t * x_d \land y = y_0 + t * y_d$$

Splitting reduces overapproximation



$$\exists x_0, y_0, x_a, y_a, t : \\ Init(x_0, y_0) \land Flow(x_d, y_d, x_a, y_a) \land \\ x = x_0 + t * x_d \land y = y_0 + t * y_d$$

Method Properties

Advantages of this method:

- Possible non-linear Init, Flow, Unsafe and Jump constraint
- Speed of one solving step
- Simple hyper-rectangle representation
- Safe rounding

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Disadvantage of the method:

Potentially big amount of overapproximation

Tools We Use for Verification

RSolver - algorithm for solving quantified inequality constraints

Based on constraint propagation

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RSolver - algorithm for solving quantified inequality constraints

- Based on constraint propagation
- All computations have to be rounding-safe
 - Use of interval arithmetic library

Future Work

Improving abstraction: Use polyhedrons or Taylor Models instead of boxes

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Improving verification algorithm

- Exact solution for certain types of ODEs
- Polyhedral Quantifier Elimination
- Reduce Wrapping Effect
- Increase degree of Taylor constraint
- SAT modulo ODE
- ► LP Solver on linear jumps/flows etc.

References

- T. Dzetkulič, S. Ratschan: How to Capture Hybrid Systems Evolution into Slices of Parallel Hyperplanes, ADHS 2009
- S. Ratschan and Z. She: Safety verification of hybrid systems by constraint propagation based abstraction refinement, HSCC 2005

http://hsolver.sourceforge.net/