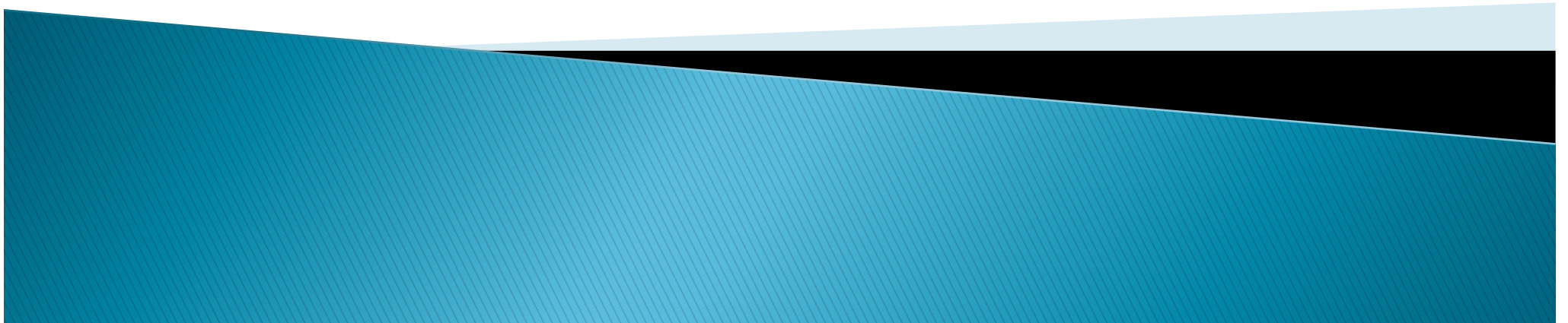


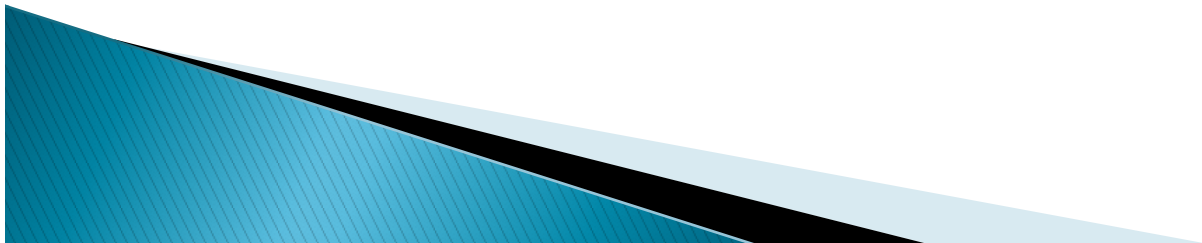
Intelligent Intersection

Věra Škopková



Plan of the Presentation

- ▶ Introduction
- ▶ Reservation-based system
- ▶ Communication Protocol
- ▶ Mitigating Catastrophical Failure



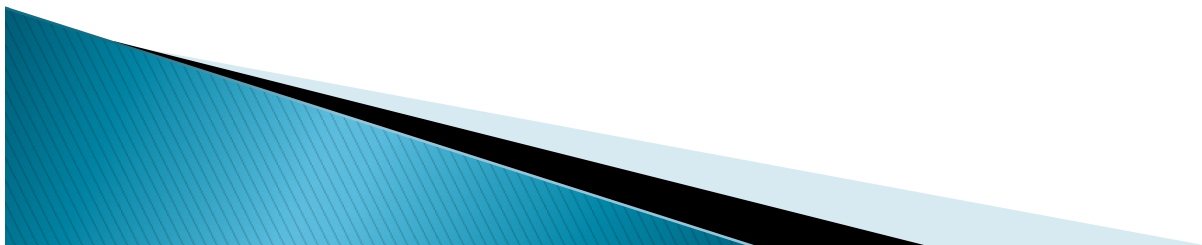
Intelligent Intersection

»» Introduction

„People are often hesitant to put their well-being in the hands of a computer unless they can be convinced that they will receive a significant safety benefit in exchange for surrendering precious control.“ [5]

Statistics

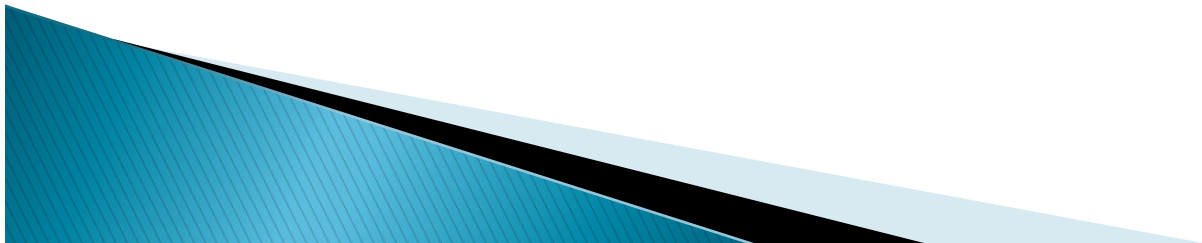
- ▶ Survey 1981: 80% of asked people placed themselves in the top 30% of drivers
- ▶ *„It is insufficient for autonomous cars to be safer for the average user, they must be the very paragon of safety.“ [5]*
- ▶ Autonomous cars will prevent 94 % of all crashes involving human error



Statistics

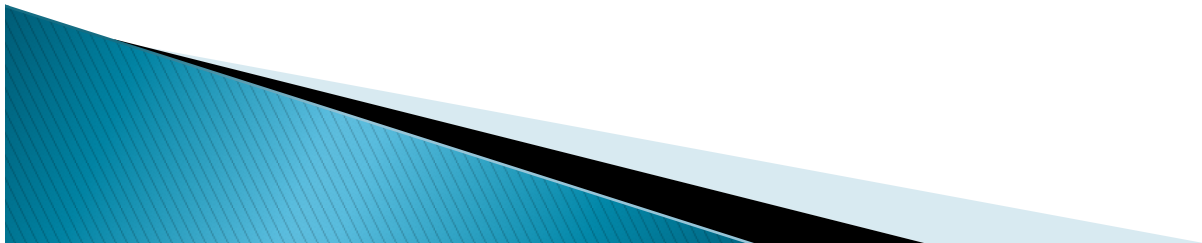
- ▶ 2.5 million intersection accidents per year
- ▶ 40% of all crashes – in intersections
- ▶ 50% of serious crashes – in intersections
- ▶ 20% of fatal collisions – in intersections

- ▶ 165 000 accidents caused by red light runners
- ▶ Americans burn 5.6 gallons of fuel while idling in heavy traffic



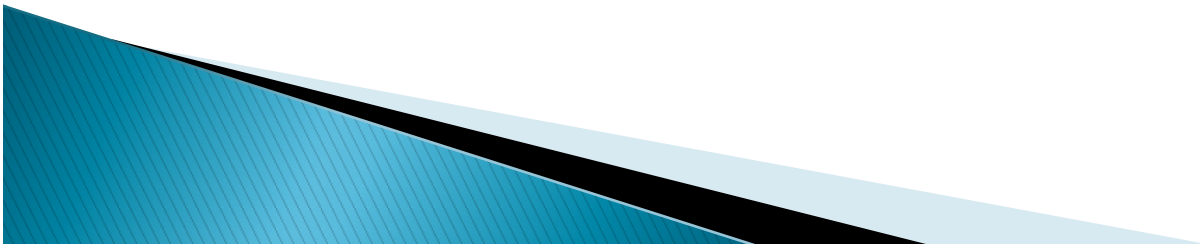
Why are intersections unsafe

- ▶ Paths of all participants cross each other
- ▶ Need to separate movements of different agents in time or space
- ▶ The most problematic turn – left
- ▶ Drivers have uncomplete information
 - Optimistic drivers: proceed at a normal speed and risk an accident
 - Pessimistic drivers: slow down or stop and make delays

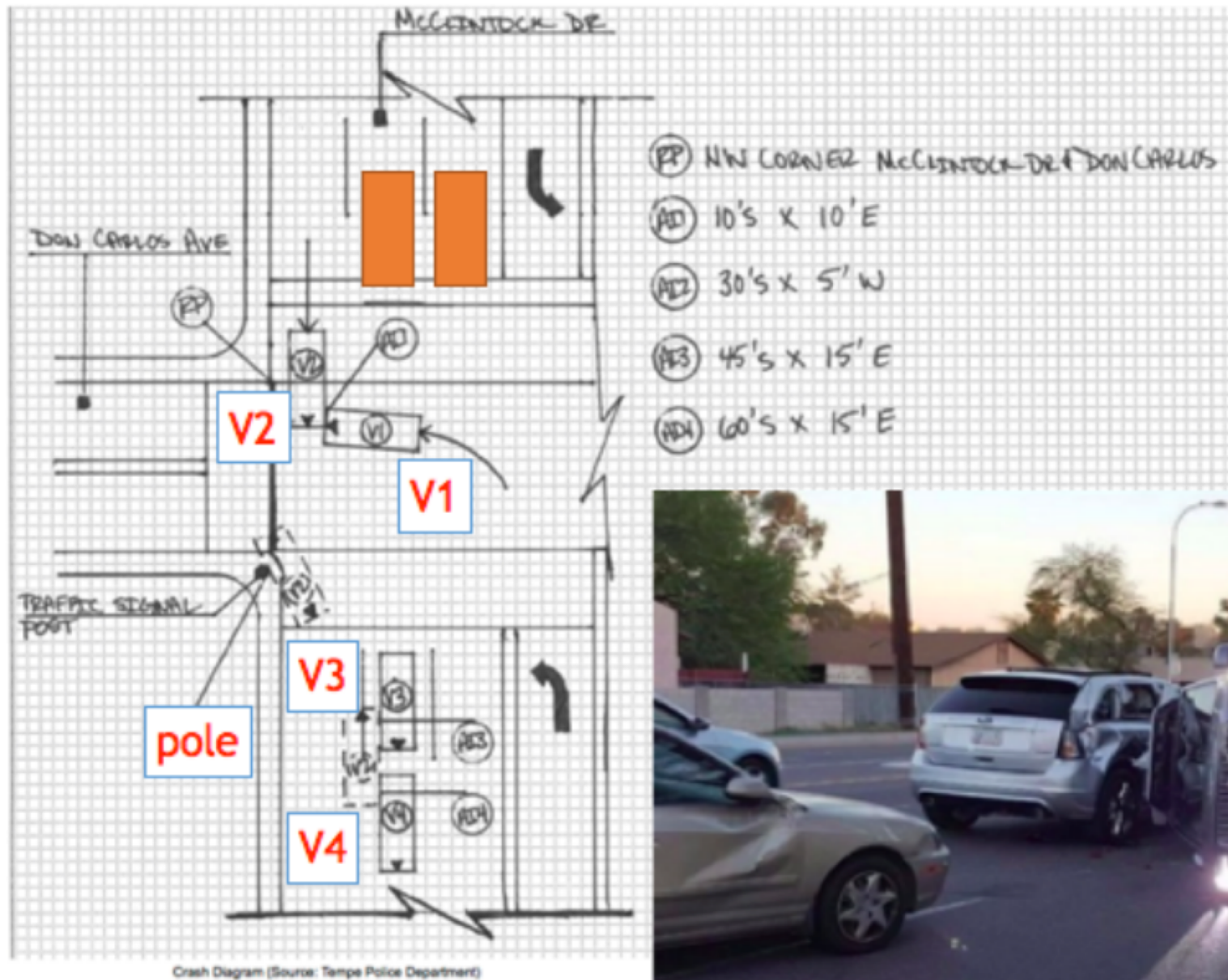


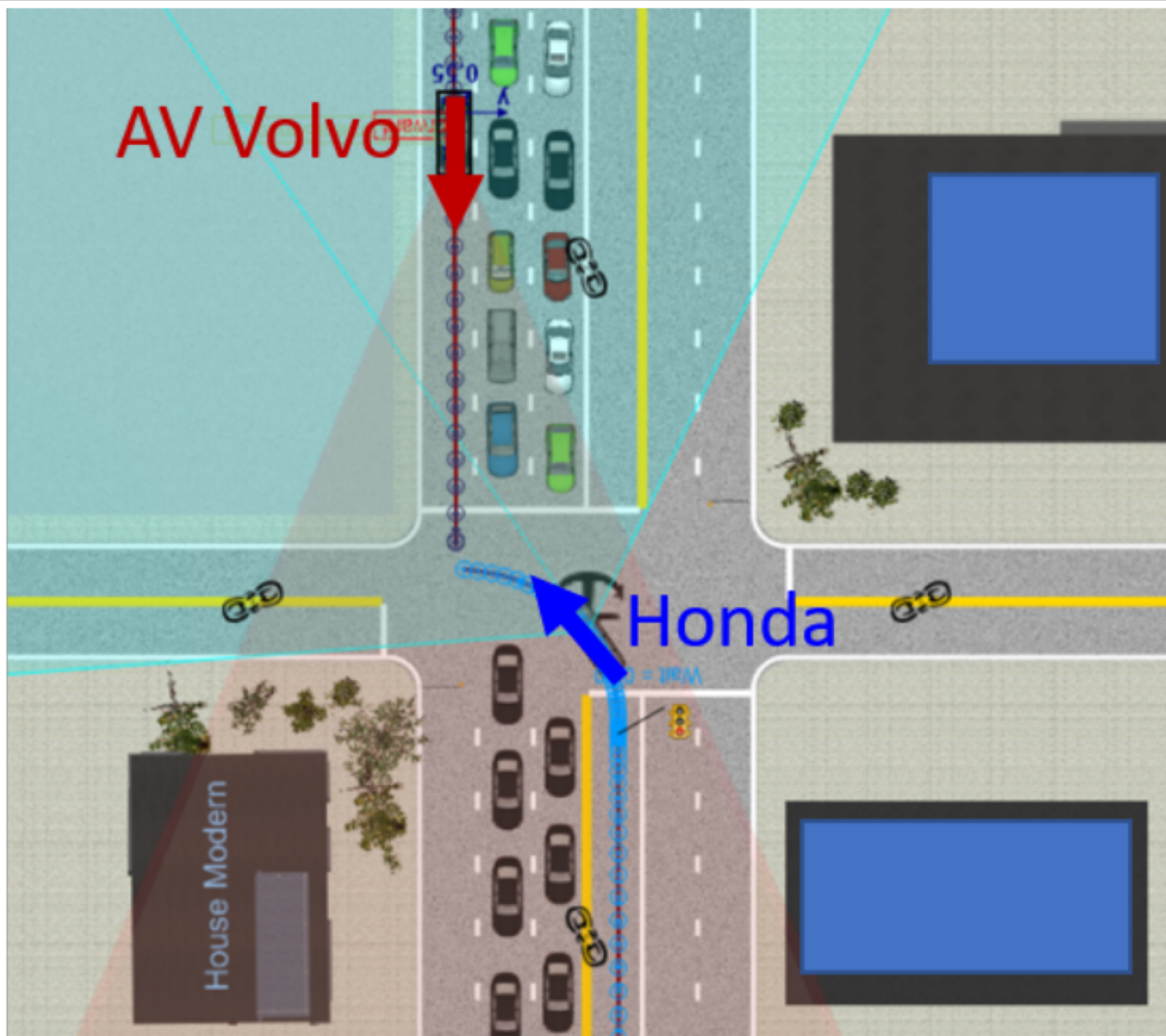
Missing Information at Intersections

- ▶ What other lanes have green
- ▶ Remaining time to change green to red
- ▶ Blind spots
- ▶ Red light runners



Motivation – Real Accident





a) Left-turning Honda and Uber's AV Volvo are on the collision course



b) Left-turning Honda does not see Uber's AV Volvo



c) Uber's AV Volvo does not see left-turning Honda

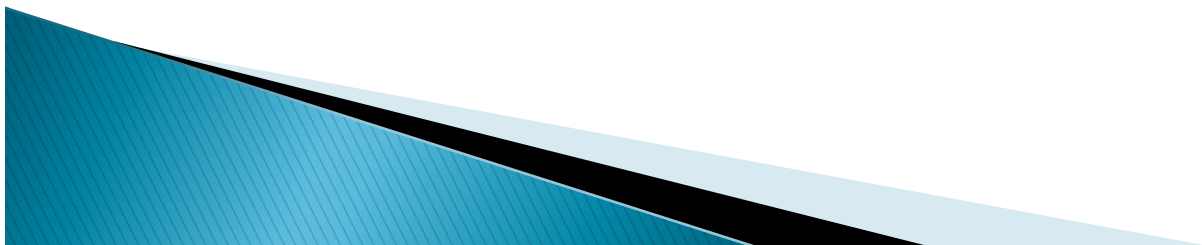
Intelligent Intersection

»» Reservation-based Approach

Intelligent Intersection

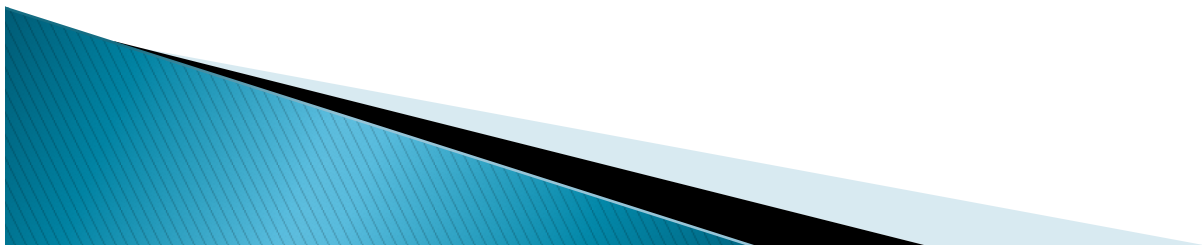
- ▶ Supplies missing information to vehicles
- ▶ No red when it is not necessary
 - „Give me green“ requests from agents
- ▶ Red light violations prediction
- ▶ Traffic data from intersection can be analyzed

- ▶ *„Upgrade to intelligent intersection: from \$25k to \$100k (depending on sensors already in place).“ [2]*



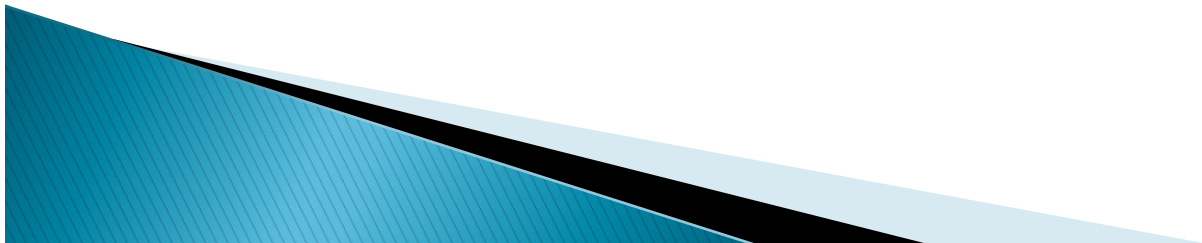
Intersection Control Mechanism

- ▶ Kurt Dresner, Peter Stone
- ▶ Reservation based policy
 - Drastically increases the throughput of the intersection
 - Vehicles crossing an intersection experience much lower delay
- ▶ *„For any realistic intersection control policy there exists an amount of traffic above which vehicles arrive at intersection more frequently than they can go through it.“ [3]*



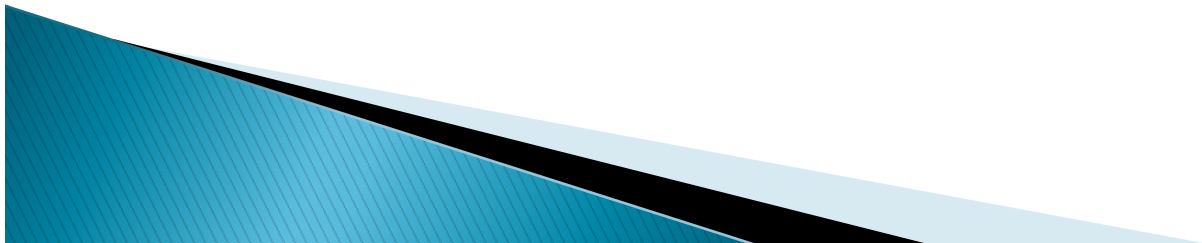
Two Types of Agents

- ▶ Intersection Manager
 - One at every intersection
 - Responsible for directing vehicles through the intersection
- ▶ Driver Agent
 - One in every car, responsible for driving
 - Request space–time in the intersection

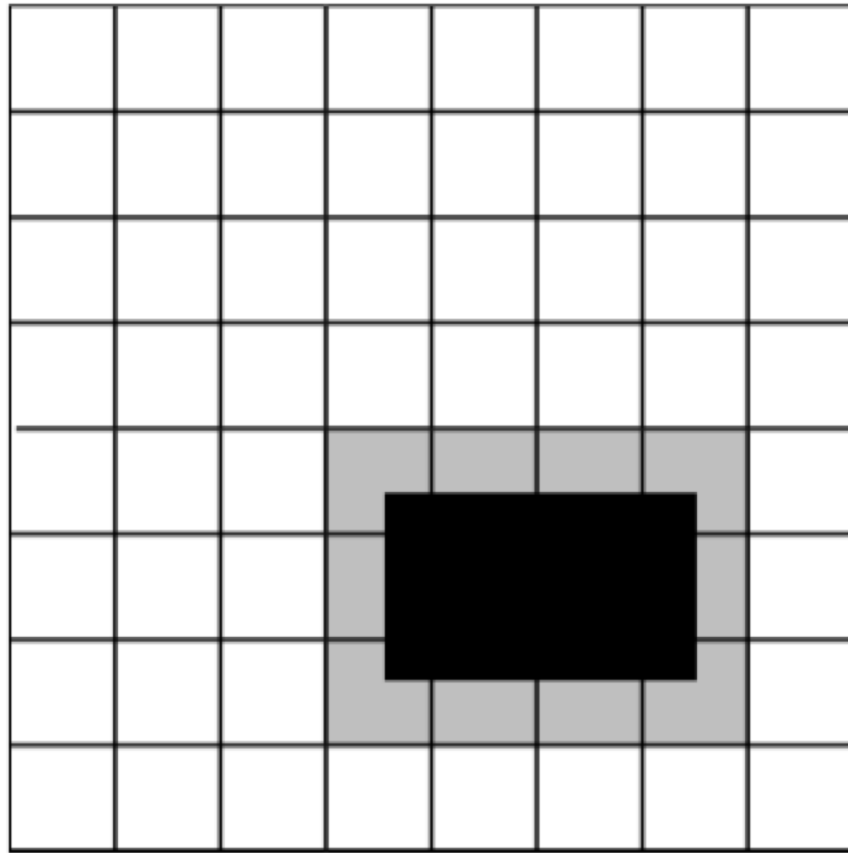


FCFS

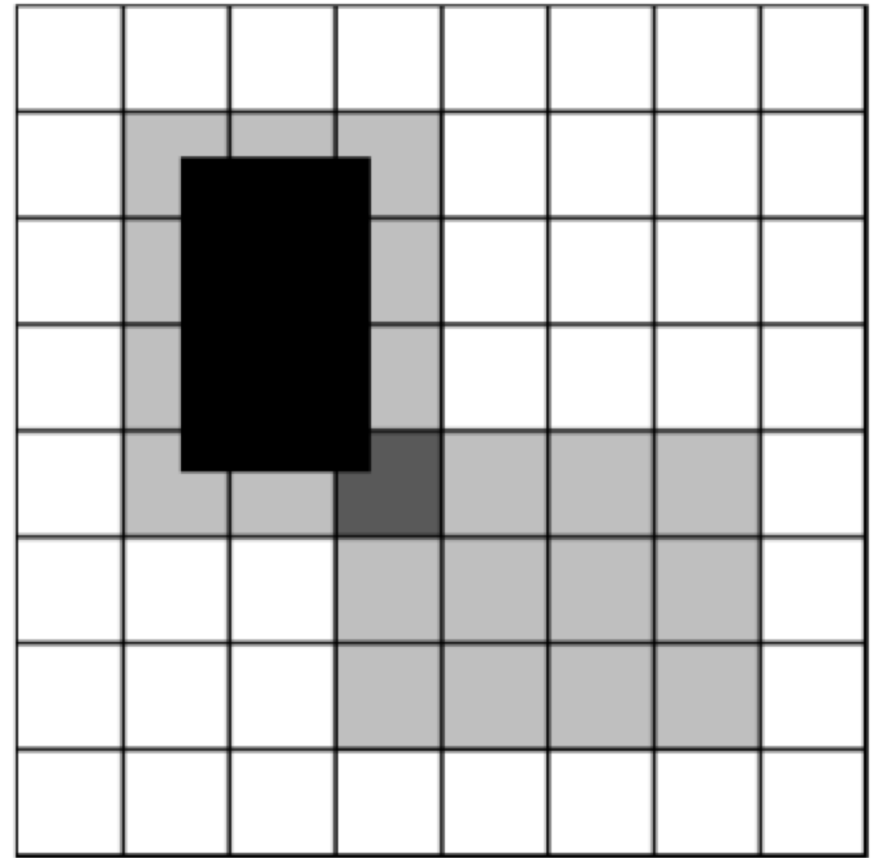
- ▶ First Come, First Served
- ▶ Intersection divided into grid of $n \times n$ tiles
- ▶ Intersection manager simulates the journey of the vehicle across the intersection
- ▶ At each time step determines which tiles will be occupied by the vehicle
- ▶ If a required tile is occupied by another vehicle at given time step, request is rejected
- ▶ Limited to use for autonomous vehicles only



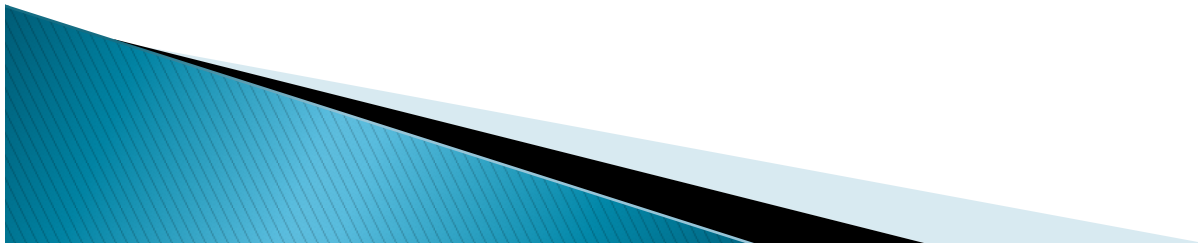
FCFS



(a) Successful

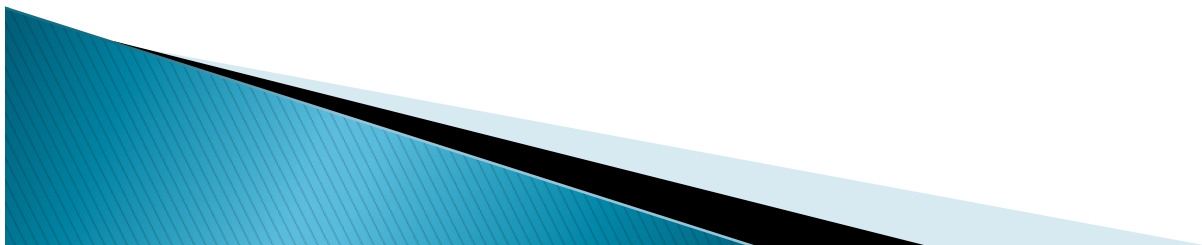


(b) Rejected



FCFS-Light

- ▶ Accommodates human drivers, cyclists, pedestrians, ...
- ▶ Set of physical lights at the intersection
 - Intersection manager knows about them
- ▶ During the green light phase corresponding tiles cannot be reserved
- ▶ Less efficient than FCFS



Intelligent Intersection

»» Communication Protocol

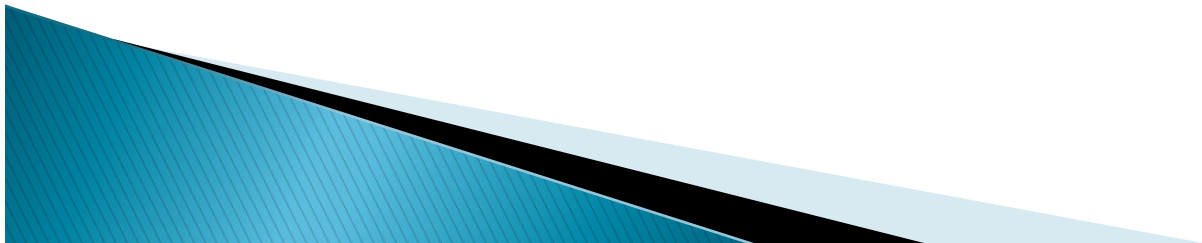
Properties for being realistic and practical

- ▶ Sending only the necessary information
- ▶ Accessing information realibly obtained with current technology
- ▶ Communication failure should not violate the system's safety properties
- ▶ No centralized controller should control the agents more than necessary
- ▶ Simple communication protocol
- ▶ Every vehicle should eventually make it through the intersection



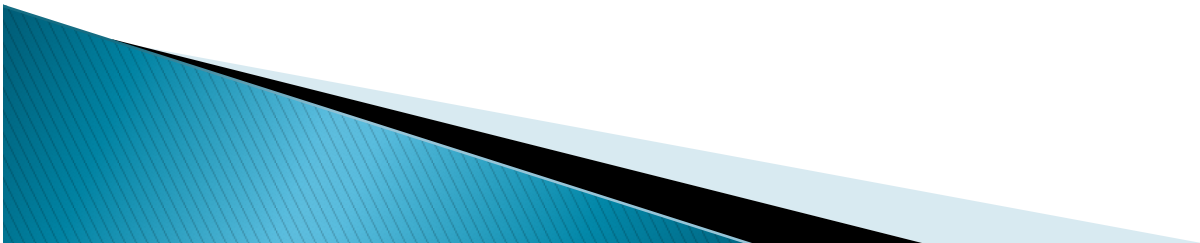
Communication Protocol

- ▶ *„If all intersections „speak“ the same language, the driver see the intersection as a block box and vice versa.“ [3]*
 - Intersection managers and driver agents can have different policies
- ▶ 2 message types
 - Vehicle to Intersection
 - Intersection to Vehicle



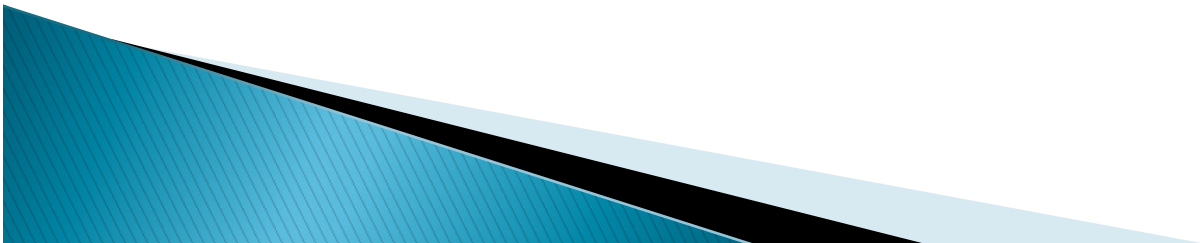
Vehicle to Intersection

- ▶ Request
- ▶ Change-Request
- ▶ Cancel
- ▶ Reservation-Completed



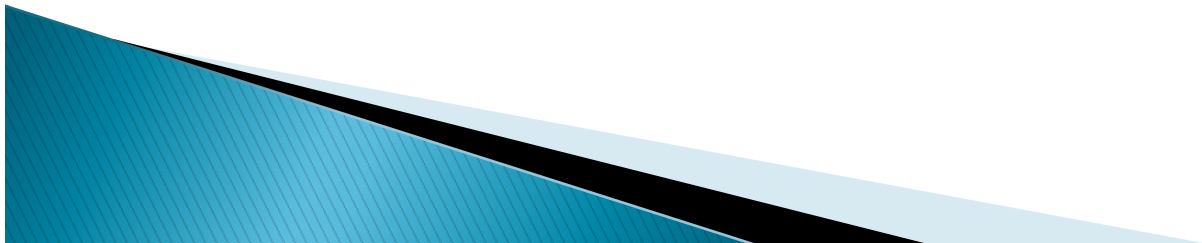
Intersection to Vehicle

- ▶ Confirmation
- ▶ Rejection
- ▶ Acknowledgement



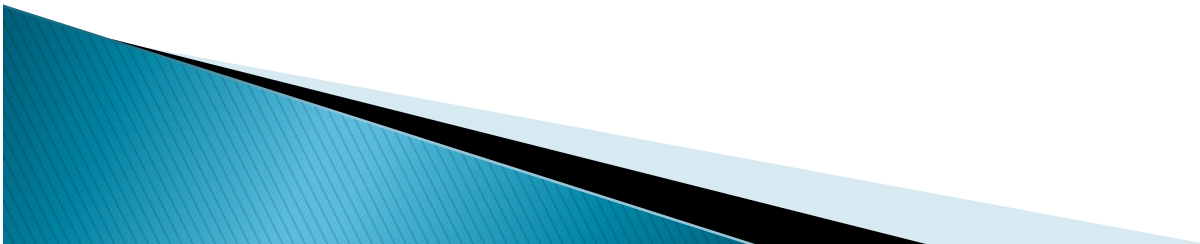
Acceleration in the Intersection

- ▶ Reservation at low velocity → large amount of the space-time in the intersection → might delay other vehicles
- ▶ 1st attempt
 - Reservation with acceleration to maximum allowed velocity
- ▶ 2nd attempt
 - Reservation at the constant velocity
- ▶ Rejection



Reduction of Communication Complexity

- ▶ Agent only cancels a reservation if there is absolutely no physical way it could reach the intersection on time
- ▶ Fewer total messages \rightarrow the bandwidth required to send messages is lower
- ▶ Given the available bandwidth, messages are much less likely to be delayed or lost



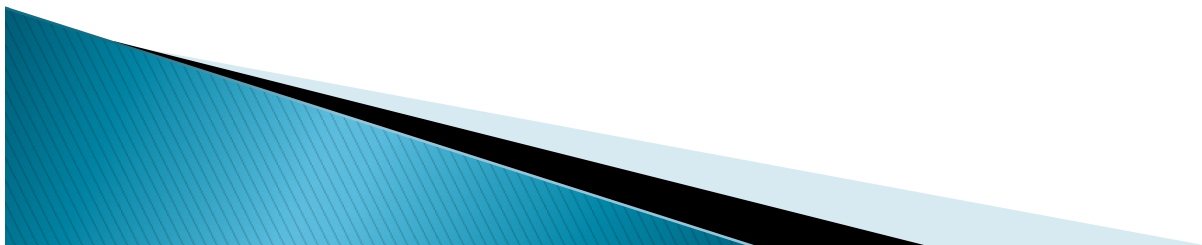
Video

Intelligent Intersection

»» Mitigating Catastrophic Failure

Mitigating Catastrophic Failure

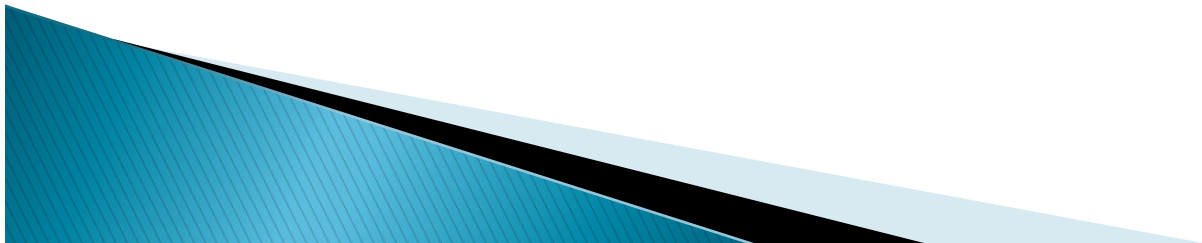
- ▶ For efficiency – vehicles are missing each other by the smallest margins
- ▶ Problem when mechanical failure or slippery patch of road appears
- ▶ 1980: fewer than 5% of accidents
- ▶ In the future: prevalent cause of collisions



Robustness of the Mechanism

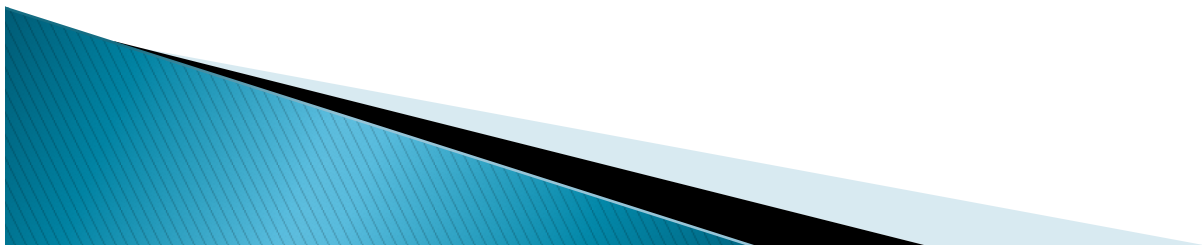
- ▶ Mechanism robust against:
 - Dropped and corrupted messages
 - Small sensors errors
 - Small delay

- ▶ Mechanism non-robust against:
 - Software errors in driver agent
 - Physical malfunction in the vehicle
 - Meteorological phenomena



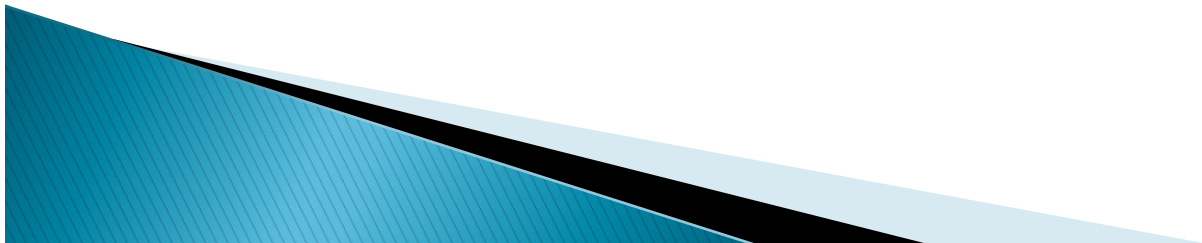
Mitigating Catastrophic Failure

- ▶ Assumption: intersection manager is able to detect problems
- ▶ 2 basic ways of detection
 - The vehicle can inform the intersection manager
 - Intersection manager can detect the vehicle directly
- ▶ The first priority: safety of all persons and vehicles nearby
- ▶ Lower priority: re-establishing normal operation of the intersection



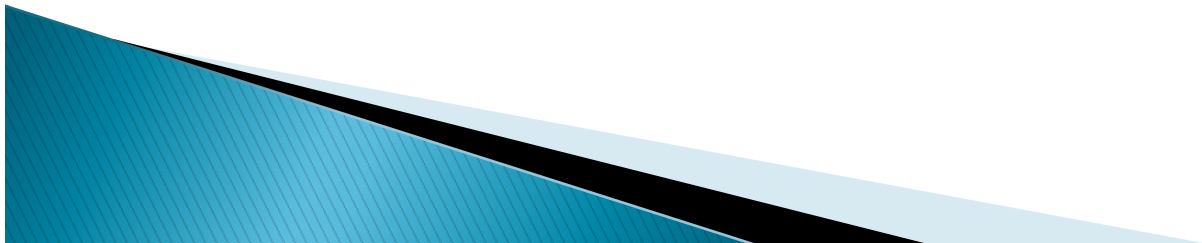
Intersection Manager Response

- ▶ No new requests accepted
- ▶ Cannot cancel already confirmed requests
 - -> Broadcasts information about incident to all vehicles
- ▶ FCFS-Light: all lights turn red



Vehicle Response

- ▶ After receiving emergency signal
 - Starts to use sensors
 - If the vehicle is not in the intersection, it will not enter
- ▶ It is safer to try to go out of the intersection than to stop in the middle of it



Sources

1. <https://www.autoaccident.com/statistics-on-intersection-accidents.html>
2. O. Gembek, A. A. Kurzhanskiy, A. Medury, P. Varaiya, M. Yu: Introducing an Intelligent Intersection
3. K. Dresner, P. Stone: Multiagent traffic management: An Improved Intersection Control Mechanism
4. T.-C. Au, P. Stone: Motion Planning Algorithms for Autonomous Intersection Management
5. K. Dresner, P. Stone: Mitigating Catastrophic Failure at Intersections of Autonomous Vehicles
6. T.-C. Au, S. Zhang, P. Stone: Autonomous Intersection Management for Semi-Autonomous Vehicles
7. K. Dresner, P. Stone: Sharing the Road: Autonomous Vehicles Meet Human Drivers