## Microcontroller programming

Atmel AVRASM2





### **Quick Guide**

# #include <m128def.inc> forever: RJMP forever ; and ever

http://onlinedocs.microchip.com AVR Assembler User Guide



### **AVRAS2** assembler

- Syntax
- Preprocessor
- Keywords
- Operators
- Directives
- Expressions
- Functions
- Known issues



### **Syntax**

### [label:] instruction [operands] [Comment]

[label:] directive [operands] [Comment]

Comment ; [Text]

(empty line)



### Preprocessor

- Nearly as in C (with necessary differences)
- Directives start with #
- Operators # a ##
- Predefined macros

SOMETHING



### **Preprocessor directives**

#define #undef
#error #warning #message
#if #else #elif #endif
#ifdef #ifndef
#include
#pragma
# (empty directive)

# (stringification)

## (concatenation)



### **#pragma - general**

#pragma warning range byte option integer / overflow / none #pragma overlap option ignore / warning / error / default #pragma error instruction #pragma warning instruction



### **#pragma – AVR part related**

#pragma AVRPART ADMIN PART\_NAME string V0 / V0E / V1 / V2 / V2E #pragma AVRPART CORE CORE\_VERSION version\_string #pragma AVRPART CORE INSTRUCTIONS\_NOT\_SUPPORTED mnemonic[operand[,operand] ][: ...] **#pragma AVRPART CORE NEW\_INSTRUCTIONS** mnemonic[operand[,operand] ][: ...] #pragma AVRPART MEMORY PROG\_FLASH size #pragma AVRPART MEMORY EEPROM size #pragma AVRPART MEMORY INT\_SRAM size #pragma AVRPART MEMORY INT\_SRAM START\_ADDR address 0x60 / 0x100#pragma partinclude num 0/1

### Operands

- Label
  - value of the location counter at that place
- Variable
  - SET directive
- Constant
  - user defined using EQU directive
  - integer decimal hexadecimal (0x... \$...) binary (0b...) octal (0□□)
  - floating-point
- PC
  - current value of the Program memory location counter





### **Operator Precedence OLD**

#### 1.

#### 2.

- **3. ?** : (conditional expression)
- 4. (logical OR)
- 5. **&&** (logical AND)
- 6. (bitwise OR)
- 7. **^** (bitwise XOR)
- 8. & (bitwise AND)
- **9.** == (equal) **!**= (not equal)
- 10. < (less than) <= (less or equal) > (greater than) >= (greater or equal)
- 11. << (shift left) >> (shift right)
- 12. ! (unary logical NOT) ~ (unary bitwise NOT) + (addition) (substraction)
- **13.** \* (multiplication)  $\boldsymbol{I}$  (division) **%** (modulo)
- 14. (unary minus)



### **Operator Precedence** since AVRAS2.1

- 1.
- 2.
- 3. **?**: (conditional expression)
- 4. II (logical OR)
- 5. **&&** (logical AND)
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- **9. ==** (equal) **!=** (not equal)
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- 12. + (addition) (substraction)
- **13.** \* (multiplication) **/** (division) **%** (modulo)
- **14.** (unary minus) ! (unary logical NOT) ~ (unary bitwise NOT)



### **Assembler directives**

- memory location
- macros
- memory initialization
- conditional compilation
- variables and constants
- output
  - all directives start with .
  - case-insensitive

(can be switched to sensitive, then keywords are lowercase)



### Directives

- BYTE
- CSEG, DSEG, ESEG
- CSEGSIZE
- DB, DW, DD, DQ
- DEF, UNDEF, EQU, SET
- DEVICE
- EXIT
- ERROR, WARNING, MESSAGE
- IF, IFDEF, IFNDEF, ELSE, ELIF, ENDIF
- INCLUDE
- LIST, NOLIST, LISTMAC
- MACRO, ENDM, ENDMACRO
- ORG
- OVERLAP, NOOVERLAP



### **Pre-defined macros**



### **Expressions**

- constant expressions
  - internally 64bit
  - operands
    - labels, variables, constants; PC, int, float
  - operators
  - functions



### **Functions**

- LOW, HIGH
- BYTE2, BYTE3, BYTE4
- LWRD, HWRD
- PAGE
- EXP2, LOG2
- INT, FRAC
- Q7, Q15
- ABS
- DEFINED
- STRLEN



### Minimalistic design

.include "m128def.inc" ; optional - only if needed

.CSEG .ORG Ø CLI MAIN:

RJMP MAIN



### **Typical design**

.include .def TEM	"m128def.inc" P = R19	
.CSEG .ORG Ø		
	RJMP RESET	; Reset Handler
	NOP	; (or only JMP RESET if too far)
	JMP EXT_INTØ	
	• • •	; + all other irq handlers
	JMP SPM_RDY	; (this is the last one)
.ORG Øx4 RESET:		
	LDI TEMP,LOW(RAMEND) OUT SPL,TEMP LDI TEMP,HIGH(RAMEND) OUT SPH,TEMP	; Initialize Stack Pointer
	•••	; Whatever else needs to be initialized
MAIN:		; Do whatever you want
	RJMP MAIN	; repeat
~ <i>or</i> ~ Hang:		
	RJMP HANG	; Hang up when finished



### Common design ("C-like")

.include " .def TEMP	m128def.inc" = R19		
.CSEG .ORG Ø .ORG Ø×46	RJMP RESET NOP JMPbad_irq JMPbad_irq	•••••••••••••••••••••••••••••••••••••••	Reset Ha (or only JMF + all O (this is the
RESET:	EOR r1,r1 OUT SREG,r1 LDI TEMP,LOW(RAMEND) OUT SPL,TEMP LDI TEMP,HIGH(RAMEND) OUT SPH,TEMP  RCALL MAIN RJMP exit	-	Initial Whatever els
bad_irq:	JMP Ø		
MAIN:	ŘĚŤ	;	Do what
exit:	RJMP exit	;	Hang

- c Reset Handler
  c (or only JMP RESET if too far)
  c + all other irg handlers
- (this is the last one)

- ; Initialize Stack Pointer
- ; Whatever else needs to be initialized

; Do whatever you want



### **Known Issues**

- Issue #4146: Line continuation doesn't work in macro calls
- Missing newline at end of file
  - AVRASM2 has some issues if the last line in a source file is missing a newline: Error messages may refer to wrong filename/line number if the error is in the last line of a included files, and in some cases syntax errors may result. Beware that the Atmel Studio editor will not append a missing newline at the end of a source file automatically.
- Increment/decrement operators
  - Increment/decrement operators (++/--) are recognized by the assembler and may cause surprises, e.g. symbol -- 1 will cause a syntax error, write symbol -1 if that is what is intended. This behaviour is consistent with C compilers. The ++/-- operators are not useful in the current assembler, but are reserved for future use.
- Forward references in conditionals
  - Using a forward reference in an assembler conditional may cause surprises, and in some cases is not allowed.
- Error messages
  - Sometimes error messages may be hard to understand.
  - Typically, a simple typo in some instances may produce error messages like this: myfile.asm(30): error: syntax error, unexpected F00 where FOO represents some incomprehensible gibberish. The referenced filename/line number is correct, however.
- defined incorrectly treated as an assembler keyword
  - The keyword <u>DEFINED(symbol)</u> is recognized in all contexts, it should only be recognized in conditionals. This prevents <u>DEFINED(symbol)</u> to be used as a user symbol like a label, etc. On the other hand, it allows for constructs like '.dw foo = defined(bar)' which it shouldn't. Note that the preprocessor and assembler have separate implementations of <u>DEFINED(symbol)</u>.
- Preprocessor issues
  - The preprocessor will not detect invalid preprocessor directives inside a false conditional. This may lead to surprises with typos. (nested #if)

#define TEST \	Issue #3361: The preprocessor incorrectly allows additional text after directives, which may cause surprises, e.g., #endif #endif will
.IF val	be interpreted as a single #endif directive, without any error or warning message.
∖.DWØ	Issue #4741: Assembler conditionals in preprocessor macros don't work. Use of the macro defined below will result in different
∖ .ELSE	syntax error messages, depending on the value of the conditional val (true or false)
∧ .DW 1	The reason for this is that assembler conditionals must appear on a separate line, and a preprocessor macro like the above is concatenated
\ .ENDIF	into a single line. 21