

Programování mikrokontrolerů

Atmel AVRAS2



Quick Guide



```
#include <m128def.inc>
```

```
furt:    RJMP furt    ; furt dokola
```

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Preprocessor



- Preprocessor
 - víceméně podle C (s nutnými výjimkami)
 - direktivy začínají #
 - operátory # a ##
 - předdefinovaná makra `__NĚCO__`

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Preprocessor directives



```
#define #undef  
#error #warning #message  
#if #else #elif #endif  
#ifdef #ifndef  
#include  
#pragma  
# (empty directive)  
  
# (stringification)  
## (concatenation)
```

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#pragma - general



```
#pragma warning range byte option  
integer / overflow / none  
#pragma overlap option  
ignore / warning / error / default  
#pragma error instruction  
#pragma warning instruction
```

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#pragma – AVR part related



```
#pragma AVRPART ADMIN PART_NAME string  
V0 / V0E / V1 / V2 / V2E  
#pragma AVRPART CORE CORE_VERSION version_string  
#pragma AVRPART CORE INSTRUCTIONS_NOT_SUPPORTED  
mnemonic[ operand[,operand] ][: ...]  
#pragma AVRPART CORE NEW_INSTRUCTIONS  
mnemonic[ operand[,operand] ][: ...]  
#pragma AVRPART MEMORY PROG_FLASH size  
#pragma AVRPART MEMORY EEPROM size  
#pragma AVRPART MEMORY INT_SRAM size  
#pragma AVRPART MEMORY INT_SRAM START_ADDR address  
0x60 / 0x100  
#pragma partinclude num  
0 / 1
```

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AVRAS2 assembler

- preprocessor
- keywords

- operators
- directives
- expressions
- functions

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Operands

- label
 - value of the location counter at that place
- variable
 - SET directive
- constant
 - user defined using EQU directive
 - integer
 - decimal binary (0b...)
 - hexadecimal (0x... \$...) octal (0...)
 - floating-point

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Operator Precedence

- 1.
- 2.
3. ? : (conditional expression)
4. || (logical OR)
5. && (logical AND)
6. | (bitwise OR)
7. ^ (bitwise XOR)
8. & (bitwise AND)
9. == (equal) != (not equal)
10. < (less than) <= (less or equal) > (greater than) >= (greater or equal)
11. << (shift left) >> (shift right)
12. ! (unary logical NOT) ~ (unary bitwise NOT) + (addition) - (subtraction)
13. * (multiplication) / (division) % (modulo)
14. - (unary minus)

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Assembler directives

- umístění v paměti
- makra
- inicializace paměti
- podmíněný překlad
- proměnné a konstanty
- výstup
 - všechny direktivy začínají .
 - case-insensitive (lze přepnout, pak jsou klíčová slova lowercase)

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Directives

- BYTE
- CSEG, DSEG, ESEG
- CSEGSIZE
- DB, DW, DD, DQ
- DEF, UNDEF, EQU, SET
- DEVICE
- EXIT
- ERROR, WARNING, MESSAGE
- IF, IFDEF, IFNDEF, ELSE, ELIF, ENDIF
- INCLUDE
- LIST, NOLIST, LISTMAC
- MACRO, ENDM, ENDMACRO
- ORG
- OVERLAP, NOOVERLAP

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Pre-defined macros

```
__ARVASM_VERSION__
__CORE_VERSION__
__DATE__ __TIME__
__CENTURY__
__YEAR__ __MONTH__ __DATE__
__HOUR__ __MINUTE__ __SECOND__
__FILE__ __LINE__
__PART_NAME__ __partname__
__CORE_coreversion__
```

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Expressions

- konstantní výrazy
 - interně 64bit
 - operandy
 - návěští, proměnné, konstanty; PC, int, float
 - operátory
 - funkce

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Functions

- LOW, HIGH
- BYTE2, BYTE3, BYTE4
- LWRD, HWRD
- PAGE
- EXP2, LOG2
- INT, FRAC
- Q7, Q15
- ABS
- DEFINED
- STRLEN

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Typický design

```
.include "m128def.inc"
.def TEMP = R19

.CSEG
.ORG 0
    RJMP RESET          ; Reset Handler
    ; ... other interrupt handlers

.ORG 0x23
RESET:
    LDI TEMP,LOW(RAMEND) ; Initial Stack Pointer
    OUT SPL,TEMP
    LDI TEMP,HIGH(RAMEND)
    OUT SPH,TEMP
    ; ... whatever else needs to be initialized

MAIN:
    ; ... here the main code starts
    RJMP MAIN
```

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Typický design

```
.include "m128def.inc"
.def TEMP = R19

.CSEG
.ORG 0
    RJMP RESET          ; Reset Handle

.ORG 34
    RETI

.ORG 35
RESET:
    LDI TEMP,LOW(RAMEND) ; Initial Stack Pointer
    OUT SPL,TEMP
    LDI TEMP,HIGH(RAMEND)
    OUT SPH,TEMP
    ; ... whatever else needs to be initialized

MAIN:
    ; ... here the main code starts
    RJMP MAIN
```

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