

Implementation of algorithms and data structures

6. seminar

Jirka Fink

<https://ktiml.mff.cuni.cz/~fink/>

Department of Theoretical Computer Science and Mathematical Logic
Faculty of Mathematics and Physics
Charles University in Prague

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Why we should avoid using recursion?

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- Recursion may cause stack overflow
- Recursion may have significant overhead
- Recursive algorithm may have exponential complexity

```
1 function fibonacci(n) {  
2     if n <= 1  
3         return n  
4     return fibonacci(n-1) + fibonacci(n-2)  
5 }
```

If possible, use Dynamic programming and store previous results.

Examples of stack overflow

- Binary search trees with linear depth; e.g. Splay trees
- Quicksort

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Exercise

Consider a binary tree with nodes containing

- Key
- Left, Right, Parent pointers to nodes
- Number of elements in the subtree

Without recursion, verify consistency of a given tree.

Quicksort with stack of size $O(\log n)$

```
1 stack ← [ ]
2 i ← 1
3 j ← n
4 while true do
    # Sort subarray i...j
5     m ← split(i, j) # Splits into i...m and m+1...j
6     if m - i < j - m - 1 then
        # The first subarray is shorter
7         if m + 1 < j then
8             stack.push((m + 1, j)) # Push the longer subarray
9             j ← m # Continue on the shorter one
10        else
        # The second subarray is shorter
11        if i < m then
12            stack.push((i, m)) # Push the longer subarray
13            i ← m + 1 # Continue on the shorter one
14        if i == j then
15            if stack is non-empty then
16                (i, j) ← stack.pop()
17            else
18                return
```

- The length of the subarray $\text{stack}[l]$ is at most $\frac{n}{2^{l-1}}$ for every l
- If stack contains k subarrays, then $j - i \leq \frac{n}{2^k}$

Introsort

Whenever the recursion of Quicksort reaches the depth $2 \log n$, use Heapsort instead.

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Worst-case time complexity

- Quicksort excluding Heapsorts needs $O(n \log n)$
- Quicksort splits the input into subarrays of length n_1, \dots, n_k
- Time complexity of all Heapsorts is $\sum_{i=1}^k n_i \log n_i \leq \log n \sum_{i=1}^k n_i = O(n \log n)$

Time complexity of Introsort is $O(n \log n)$

Some compilers can eliminate recursion if a function is tail recursive

```
1 function find_in_binary_search_tree(node, key) {
2     if node == NULL or node->key == key
3         return node
4     child = key < node->key ? node->left : node->right
5     return find_in_binary_search_tree(child, key)
6 }
```

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```

However, some recursion may be impossible to eliminate

```
1 function factorial(n) {  
2     if n <= 2  
3         return n  
4     return n * factorial(n-1)  
5 }
```