Implementation of algorithms and data structures 8. seminar

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Matching

Definitions

- (V, E) is an undirected graph on n vertices and m edges
- $M \subseteq E$ is a matching if every vertex is incident with at most one edge of M
- A vertex v ∈ V is M-covered if some edge of M is incident with v; otherwise v is M-exposed
- Matching *M* is perfect if all vertices are *M*-covered
- Matching is maximal if there is no matching having more edges

Related problems

- Find a maximum matching
- Find a perfect matching
- Find minimum-weight perfect matching for a given weights of edges
- Find maximum-weight matching

Algorithms depends on whether a graph is bipartite or it contains an odd cycle

Definition

Let $M \subseteq E$ be a matching of a graph G

- A path *P* is *M*-alternating if its edges are alternately in and not in *M*.
- An *M*-alternating path is *M*-augmenting if both end-vertices are *M*-exposed.

Augmenting path theorem of matchings

A matching *M* in a graph G = (V, E) is maximum if and only if there is no *M*-augmenting path.

Notes

- Algorithms for matching are based on finding augmenting paths
- However, testing non-existence of a alternating path is impractical

Tutte-Berge Formula

Definition

- Let defic(G) = |V| − 2|M| be the number of exposed vertices by a maximum size matching in G
- Let oc(G) be the number of odd components of a graph G

Observations

- defic(G) \geq oc(G)
- For every $A \subseteq V$ it holds that $\operatorname{defic}(G) \ge \operatorname{oc}(G \setminus A) |A|$.



Tutte-Berge Formula

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Tutte's matching theorem

A graph *G* has a perfect matching if and only if $oc(G \setminus A) \le |A|$ for every $A \subseteq V$.

Theorem: Tutte-Berge Formula

 $\mathsf{defic}(G) = \max \left\{ \mathsf{oc}(G \setminus A) - |A|; \ A \subseteq V \right\}$

Building an alternating tree

Initialization of *M*-alternating tree *T* on vertices $A \dot{\cup} B$

 $T = A = \emptyset$ and $B = \{r\}$ where *r* is an *M*-exposed root. ①

Use $uv \in E$ to extend T

Input: An edge $uv \in E$ such that $u \in B$ and $v \notin A \cup B$ and v is *M*-covered. Action: Let $vz \in M$ and extend *T* by edges $\{uv, vz\}$ and *A* by *v* and *B* by *z*.

Properties

- r is the only M-exposed vertex of T.
- Vertices in A have only one child in T which is connected by an edge of M
- For every *v* of *T*, the path in *T* from *v* to *r* is *M*-alternating.
- |B| = |A| + 1

Use $uv \in E$ to augment M

Input: An edge $uv \in E$ such that $u \in B$ and $v \notin A \cup B$ and v is *M*-exposed.

Action: Let *P* be the path obtained by attaching uv to the path from *r* to *u* in *T*. Replace *M* by $M \triangle E(P)$. An *M*-alternating tree *T* with the root *r* on vertices *A* and *B* is a tree obtained from this initialization by applying the following operation extend.

Definition

M-alternating tree *T* is *M*-frustrated if every edge of *G* having one end vertex in *B* has the other end vertex in *A*. (1)

Observation

If a bipartite graph G has a matching M and an frustrated M-alternating tree, then G has no perfect matching. (2) (3)

- That is, an *M*-alternating tree is frustrated if neither operation extend nor augment can be applied. Note that in bipartite graphs, there is no edge between vertices of *B*.
- ② B are single vertex components in the graph G \ A. Therefore, oc(G \ A) ≥ |B| > |A|.
- This proves that Tutte's matching theorem for bipartite graphs: From every M-exposed vertex r we build an M-alternating tree T such that T can be used to augment M to cover r or T is frustrated.

Algorithm for perfect matching problem in a bipartite graph

Algorithm

```
1 Init: M := \emptyset
<sup>2</sup> while G contains an M-exposed vertex r ① do
     A := \emptyset and B = \{r\} \# Build an M-alternating tree from r.
3
     while there exists uv \in E with u \in B and v \notin A \cup B do
4
         if v is M-covered then
5
             Use uv to extend T
6
         else
7
             Use uv to augment M
8
             break # Terminate the inner loop.
9
     if r is still M-exposed 2 then
10
         return There is no perfect matching # T is a frustrated tree.
11
```

2 return Perfect matching M

Theorem

The algorithm decides whether a given bipartite graph *G* has a perfect matching and find one if exists. The algorithm calls O(n) augmenting operations and $O(n^2)$ extending operations.

- Actually, it suffices to once iterate over all vertices.
- 2 That is, the augmentation was no applied.

Definition

Let *C* be an odd circuit in *G*. The graph $G \times C$ has vertices $(V(G) \setminus V(C)) \cup \{c'\}$ where *c'* is a new vertex and edges ①

- E(G) with both end-vertices in $V(G) \setminus V(C)$ and
- and uc' for every edge uv with $u \notin V(C)$ and $v \in V(C)$.

Edges E(C) are removed.

Proposition

- $defic(G) \le defic(G \times C)$
- There exists a graph G and an odd cycle C such that $\operatorname{defic}(G) < \operatorname{defic}(G \times C)$

Remarks

- To find a maximum matching in *G*, it is not sufficient to find a maximum matching in *G* × *C* and extended by edges of *C*.
- We will contract only odd cycles on our alternating tree
- *G'*, *M'* a *T'* denotes graph, matching, and alternating tree obtained by a sequence of contractions

• Formally, $E(G \times C) = \{uv; uv \in E(G), u, v \in V(G) \setminus V(C)\} \cup \{uc'; \exists v \in V(C) : uv \in E(G), u \in V(G) \setminus V(C)\}.$

Use uv to shrink and update M' and T'

Input: A matching M' of a graph G', an M'-alternating tree T', edge $uv \in E'$ such that $u, v \in B'$

Action: Let C be the circuit formed by uv together with the path in T' from u to v.

Replace

- G' by $G' \times C$
- *M*′ by *M*′ \ *E*(*C*)
- *T* by the tree having edge-set *E*(*T*) \ *E*(*C*)

•
$$A' := A' \setminus V(C)$$

• $B' := B' \setminus V(C) \cup \{c'\}$ where c' is a new pseudo-vertex

Pozorování

- T' je M'-alternating tree on vertices A' a B'
- A' contains only original vertices of G (no pseudo-vertex)
- Odd components in $G' \setminus A'$ corresponds to odd vertices of $G \setminus A'$
- If T' is a M'-frustrated tree in G', then G has no perfect matching

Algorithm

```
1 Init: M := \emptyset
2 while G contains an M-exposed vertex r do
     M' = M, G' = G and T = (\{r\}, \emptyset)
3
     while there exists uv \in E(G') with u \in B and v \notin A do
4
         if v \in B then
5
             Use uv to shrink and update M' and T
6
         else if v is M'-covered then
7
             Use uv to extend T
8
         else
9
             Use uv to augment M'
10
             Extend M' to a matching M of G
11
             break # Terminate the inner loop.
12
     if r is still M-exposed then
13
         return There is no perfect matching
14
5 return Perfect matching M
```

Maximum matching in general graphs

Simple algorithm for implementation

Build an alternating tree from every uncovered vertex one by one.

- If an augmenting path is found, augment matching.
- If a frustrated tree is found, do nothing.

Algorithm which calculates *A* for Tutte-Berge formula

```
1 Init: M, \hat{A}, \hat{B} := \emptyset
2 for u \in V do
        if u is not M-covered then
3
             Build an M-altenating tree rooted in u on vertices A and B
4
             if An augmenting path is found then
5
                  Augment matching M
6
             else
7

\begin{array}{c|c}
\hat{A} := \hat{A} \cup A \\
\hat{B} := \hat{B} \cup B \\
G := G \setminus (A \cup B)
\end{array}

8
9
10
1 return Maximal matching M
  Observe that V(G) - 2|M| = oc(G \setminus \hat{A}) - |\hat{A}|.
```

Complexity

 $\mathcal{O}(n)$ alternating trees are build and building one tree requires

- $\mathcal{O}(m)$ edges uv are tested whether $u \in B$ and $v \notin A$
- $\mathcal{O}(n)$ edges extends the tree
- $\mathcal{O}(n)$ cycles are contracted
- The sum of length of contracted cycles is $\mathcal{O}(n)$
- The complexity of our algorithm will be O(nmα(n)) but we need to handle shrinking efficiently

Speed up (Micali, Vazirani)

Basic idea:

- In every iteration, build alternating trees from all uncovered trees simultaneously
- Ihe number of iterations is $\mathcal{O}(\sqrt{n})$ instead of $\mathcal{O}(n)$
- Total complexity is $\mathcal{O}(m\sqrt{n})$

Problem

For a graph *G* given by a list of edges sorted by their weights find a minimum spanning tree, i.e. tree covering all vertices.

Algorithm

Start with the empty set of edges T and process all edges uv in increasing weight. If u and v belong to a different components of (V, T), then add uv into T.

Question

How to determine whether u and v belong to different components?

Union-Find problem

- Init: Every element (vertex) *u* belong to the set {*u*}
- Union(u,v): Merge sets containing u a v
- Find(u): Find a set containing u

Forest

- A forest has one vertex for every element
- One of the forest corresponds to one set
- Every vertex *u* stores its parent *p*[*u*] in the forest
- The parent of a root of a tree is NULL \Rightarrow initialize p[u] = NULL for every vertices
- Every root stores the size of its tree

Union(u,v)

- Find roots u', v' of trees containing u, v
- If u' contains more element than v', then u' become the parent of v'

Find(u): Find the root of *u*

- Find the root *u'* of *u*
- For all vertices of the path from u do u' change the parent to be u' (except u')
- The amortized complexity is $O(\alpha(n))$

Tasks for next week

The second assignemnt

Finish Goldberg algorithm

The third assignment

- Understand algorithm and its correctness
- Design data representation
- Find invariants and tests
- Try to implement finding maximum matching in bipartite graphs

Literature

- Cunningham, Cook, Pulleyblank, Schrijver: Combinatorial optimization, John Wiley & Sons, 1997 (book chapter)
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